

## Ceph | Gluster | Swift

#### **Similarities and Differences**



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# Who, What, Why?



### **Projects**, brief history and Community

- Open Source
- Software defined storage
- Commodity hardware
- No vendor lock-in
- Massively scalable
  - CERN, Facebook, Rackspace
- Vibrant Community

	<b>@</b>	J.	Swiger
Started	2007	2005	2010
Language	C++	С	Python



#### **Storage Types**

	<b>@</b>	Joint Contraction	Swift
BLOCK	$\checkmark$		*
FILE			*
OBJECT	$\checkmark$		



## Architecture



#### **Ceph Architecture**





#### OSDs

- 10s to 1000s
- One per disk
- Serves objects to clients
- Peer replication

#### Monitors

- Maintain cluster membership and state
- Consensus for decision making
- Small, odd number





### **Distribution and Replication in Ceph - CRUSH**

- Pools are logical groups
- Pools are made up of PGs
- PGs mapped to OSDs

- Rule based configuration
- Pseudo-random placement
- Repeatable and deterministic







#### **Gluster Architecture**



#### **Distribution in Gluster**



- No central metadata server (No SPOF).
- Hash space divided into N ranges mapped to N bricks.
- Directories are created on all bricks.
- Hash ranges assigned to directories.
- Renames are special.
- Rebalance moves data.

#### **Distribution + Replication in Gluster**

- Replication is synchronous.
- Provides high availability on failure.
- Self-healing (automatic file repair).
- Optionally enforce quorum.
- Follows a transaction model.



#### **Swift Architecture**





### **Distribution and Replication in Swift**



# Similarities and Differences



#### **Storage Nodes**



#### **Differences in Redundancy and Rebalance**

	<b>(?</b> )	Jose Contraction	Savides
Redundancy type (Replication and EC) and redundancy factor granularity	Pool	Volume	Container
Replica placement into failure domains	Managed by CRUSH	Manual effort by Admin <sup>[1]</sup>	Managed by Rings
Rebalance migrates	Placement Groups	Individual Files	Partitions





#### Replication



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#### Replication







### Where's my data ?

```
# rados put -p testpool kitten.jpg kitten.jpg
```

# ceph osd map testpool kitten.jpg



osdmap e14 pool 'testpool' (3) object 'kitten.jpg' -> pg 3.9e17671a (3.2) -> up [2,1] acting [2,1]

/var/lib/ceph/osd/ceph-2/current/3.2\_head/kitten.jpg\_\_head\_9E17671A\_\_3

# cd /mnt/gluster-vol
# touch animals/cat/kitten.jpg

/export/brick1/animals/cat/kitten.jpg



# curl -X PUT http://example.com:8080/v1/AUTH\_test/animals/cat/kitten.jpg

/mnt/sdb1/objects/778/69f/c2b307d78b6c419c0c1b76d91c08c69f/1412628708.01757.data

#### **Feature Parity**

	<b>@</b>	J.	Swife
Quota	Pool, bucket and user quota	Volume, Directory and Inode Count	Account and Container quota
Tiering	yes	yes	no
Geo-replication	active-passive*	active-passive	active-active
Erasure Coding	yes	yes	yes
Bit-rot detection	yes	yes	yes

### **Thank You**



